

## **St. John Youth Baseball Lightning Policy**

1. When there is potential for a lightning strike, the meters will flash and give off a long beep. This will stay active for at least 10 minutes.
2. When it goes off **ALL FIELDS MUST BE CLEARED!!! Everyone must go to a Vehicle. They cannot stay in the DUGOUTS, BLEACHERS PAVILLIONS, CONCESSION STAND OR GO UP IN THE CLUB HOUSE.**
3. At the minimum of 10 minutes the system will either sound 3 short blasts and stop flashing or remain active. If it sounds 3 short blasts then everyone may come out and resume play.
4. If after 20 minutes the system has not cleared or another alarm goes off during the game, then the T-Ball and Instructional games will end.
5. If after 30 minutes the system has not cleared or another alarm sounds it is up to umpire to call the game.
6. Any Manager not following the policy will be removed from Managing in SJYB.

**IF LIGHTNING IS SEEN AND THE ALARM HAS NOT  
SOUNDED YOU ARE TO FOLLOW STEP # 2 UNTIL IT IS  
ALL CLEAR OR AN UMPIRE CALLS THE GAME!!**